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FOR FUNDAMENTAL PHYSICS

Running on Cray Status and Thoughts

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Outline

- 1. Motivation
- 2. Solutions and performance
- 3. Accounting / how much done so far
- 4. Dissemination
- 5. Thoughts
- 6. Possible next steps

1. Motivation

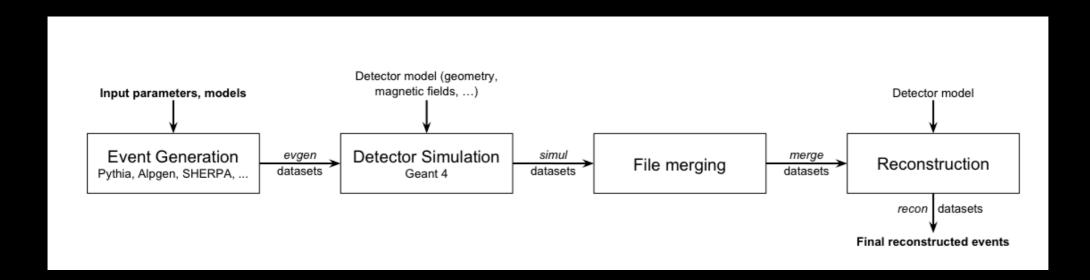
- 1. WLCG model doesn't scale for HL-LHC (beyond 2020)
- 2. Need more science/computing for same money
- 3. Part of the solution is to consolidate LHC computing
 - 1. Less but bigger sites world wide (operationally cheaper, better hw, etc). CSCS fits well as a world leading computing center
 - 2. Less but bigger systems in CSCS/CH (operationally cheaper, better hw, etc) is in CSCS interest
 - 3. Operational optimisation could go into sw optimisation / brain power

2.1 Target / development systems

| System name | $T\ddot{o}di$ | Piz Daint | Piz Dora | Monte Rosa |
|---------------------------------|---|---|--|--|
| Model | Cray XK7 | Cray XC30 | Cray XC40 | Cray XE6 |
| Description | Former CPU/GPU development and integration system. | Current flagship hybrid CPU/GPU system. | Flagship CPU-only system. | Former flagship CPU-only system. |
| Compute node configuration | 16 core AMD Opteron CPU 32 GB RAM NVIDIA Tesla K20X GPU | 8 core Intel Xeon CPU 32 GB RAM NVIDIA Tesla K20X GPU | 2 x 12 core Intel Xeon CPUs 64/128 GB RAM | 2 x 16 core AMD Interlagos CPUs 32 GB RAM |
| Number of compute nodes | 272 | 5272 | 1256 | 1496 |
| Total number of CPU cores | 4352 + 272 GPUs | 42176 + 5272 GPUs | 30144 | 47872 |
| Interconnect | Cray Gemini | Cray Aries | Cray Aries | Cray Gemini |
| Resource Manager / Scheduler | Cray SLURM / ALPS | Cray SLURM / ALPS | Cray SLURM / ALPS | Cray SLURM / ALPS |

1. Since a year we doing development and operational commissioning on Todi

2.2 Workflow steps



- 1. Have studied and enabled event generation and detector simulation
- 2. These steps have moderate i/o (less than a GB per job, i.e. node)

| Full simulation time | $\sim 900 \mathrm{s}/1 \mathrm{event}$ |
|----------------------|--|
| Memory usage | $\sim 2\mathrm{GB}$ |
| Job size | 100 events |
| Input file size | $< 300 \mathrm{MB} / 1000 \mathrm{events}$ |
| Output file size | $< 100\mathrm{MB}/100\mathrm{events}$ |
| T | , |

Table 2.4: Typical ATLAS Geant4 full simulation job requirements

2.3 Compiling and SW Provisioning

1. First we had a 3 months CSCS preparatory project (two accounts on Todi) in which we successfully tested compilation and running of standalone Sherpa and GEANT4 ATLAS jobs

| Part | Inode count |
|---------------------------------|-------------|
| ATLAS software release (17.7.3) | 427013 |
| ATLAS condition database | 8371 |
| atlas-gcc | 3062 |
| Current ATLAS database release | 1756 |
| Total | 440202 |

Table 2.3: Number of inodes (files and directories on the file system) used by the ATLAS CVMFS repository.

- 1. Enabled application sw access via Parrot (file system wrapper). Mounting /cvmfs as normal user. For multi-threaded jobs we had to move to rsync due to race conditions not handled by Parrot.
- 2. Default inode limit at CSCS was 0.5M, a bit close to limit

2.4 Performance - RAM and Threads

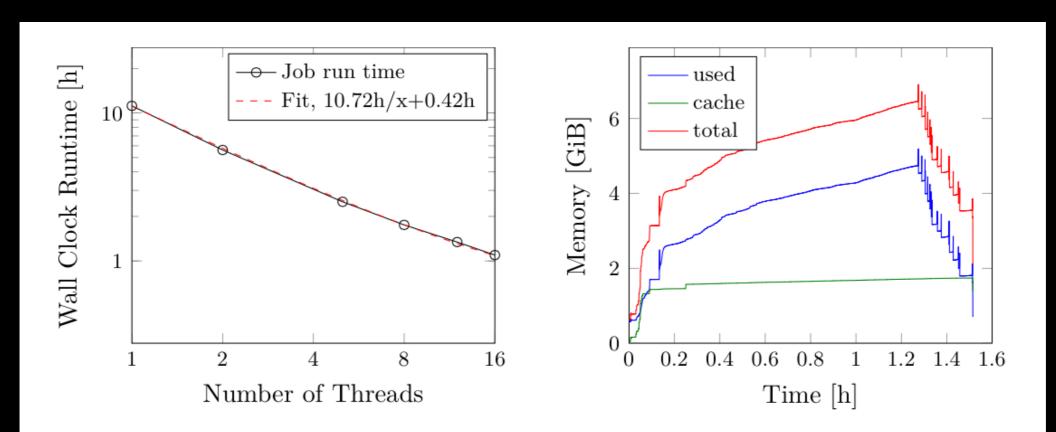


Figure 2.5: Thread-scaling of jobs. The scaling is near-perfect (linear), with a slight offset due to the initialization and finalization steps. The total memory usage of a 16-threaded job processing 100 events is much lower than the 32 GB available per node.

1. The usage of a full node (16/32 CPU cores) scales well and does not hit memory limits due to multi-threading (one job per node)

2.5 Performance - Nodes and Comp

| Requested simultaneous jobs | 10 | 100 |
|-----------------------------|-----------------|-----------------|
| Average running jobs | 10 ± 0 | 95.3 ± 4.5 |
| Completion rate [jobs/h] | 7.28 ± 3.04 | 68.8 ± 13.9 |

Table 2.5: Comparison of ATLAS simulation jobs running on 10 and 100 compute nodes in parallel.

1. Large scale test (October) showed that the use of many nodes scales linearly (as expected)

Compiling with Cray recommended options brings about 5%.

Cray compiler is worse than precompiled gcc

| Random Seed | Precompiled | Optimized gcc | CrayCC |
|-------------|-----------------|-----------------|------------------|
| 539155 | $880\mathrm{s}$ | $834\mathrm{s}$ | $1219\mathrm{s}$ |
| 939155 | $879\mathrm{s}$ | $833\mathrm{s}$ | $1208\mathrm{s}$ |
| 139155 | 887 s | $840\mathrm{s}$ | $1178\mathrm{s}$ |

Table 2.6: Processing time per event for different ATLAS Geant4 builds.

2.6 GPU Usage

- 1. Detector simulation with GEANT4 is Monte Carlo base, i.e. throwing random numbers. However, one standard ATLAS GEANT simulation needs about 40 MB, i.e. 10x available GPU memory
- 2. We replaced the random number generator with one for GPUs. GPU then provides the numbers needed by the CPUs. The generation is 5 to 10 faster than with standard generator
- 3. However, the total achieved gain was about another 5%
- 4. This is little, however, we can use the GPUs
- 5. Possible next step is to export the Runge-Kutta solving for particle propagation in external magnetic fields to the GPU. Standalone tests indicates a factor 30 speed up, however, integration into GEANT is not straight forward.

2.7 Production system integration

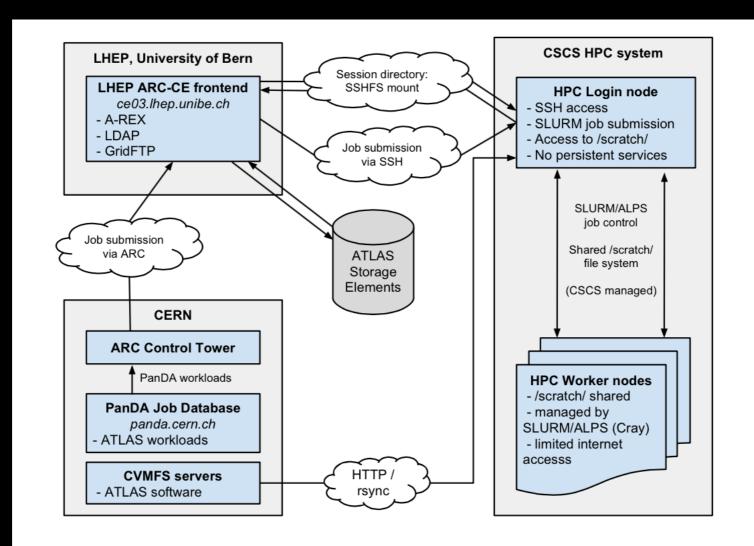
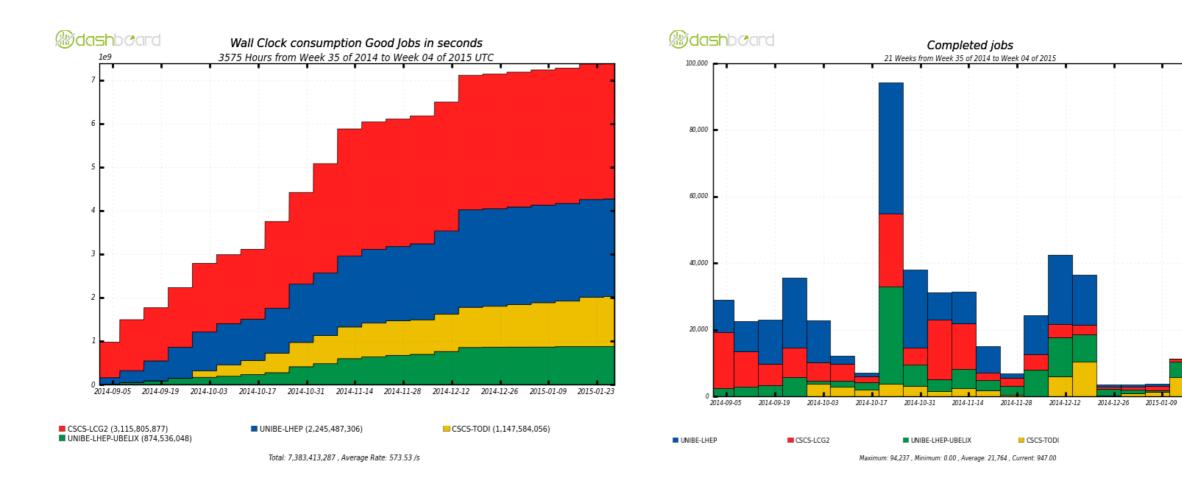


Figure 2.7: The architecture of the ARC-CE as a frontend to a remote HPC system. Clouds denote connections made over the internet.

- 1. This our solution is now used for SuperMUC (Munich), Hydra (Munich) and Pi (Shanghai/China).
- 2. The ssh ARC back-end may become standard in ARC

3. Accounting



4. Dissemination as of January 2015

- 1. ATLAS and other presentations
- 2. PASC14 (one poster and one talk)
- 3. To CHEP15 with two posters and proceedings
- 4. Ultimate test would be the 50 MCPU hour project (CHRONOS application). Then several presentations and publication planned.

- M. Hostettler, S. Haug, P. Fernandez, R. Walker. Enabling ATLAS for CSCS HPC, Project Report and CSCS Access Extension Request. March 31, 2014.
- M. Hostettler, S. Haug. ATLAS on Piz Daint, Talk in the ATLAS HPC working group. April 22, 2014.
- M. Hostettler, S. Haug. ARC CE ssh backend, Talk in the ATLAS HPC working group. May 21, 2014.
- S. Haug, M. Hostettler. Enabling Large Hadron Collider (LHC) for HPC, PASC'14 talk. June 2, 2014.
- M. Hostettler, S. Haug. Using CSCS HPC Resources for LHC ATLAS Data Processing, PASC'14 poster. June 2, 2014.
- M. Hostettler, S. Haug. ATLAS on CSCS HPC: Bern efforts and status, Talk at the CHIPP Computing Board meeting. August 19, 2014.
- M. Hostettler, S. Haug. ATLAS on CSCS HPC, Talk at the ERC4HEP meeting on future Grid and HPC integration. August 26, 2014.
- S. Haug, S. Gadomski, M. Hostettler, G. Sciacca. Enabling LHC searches for the unknown content of the universe, CSCS CHRONOS Project Proposal for 2015. October 10, 2014.
- M. Hostettler, S. Haug. Bern/CSCS status and activities, Talk in the ATLAS HPC working group. December 10, 2014.
- M. Hostettler, S. Haug, G. Sciacca. The ATLAS ARC ssh back-end to HPC, CHEP'15 poster with proceedings, publication pending. April 2015.
- S. Haug, A. Filipcic, M. Hostettler. R. Walker. ATLAS computing on the HPC Piz Daint machine, CHEP'15 poster with proceedings, publication pending. April 2015.

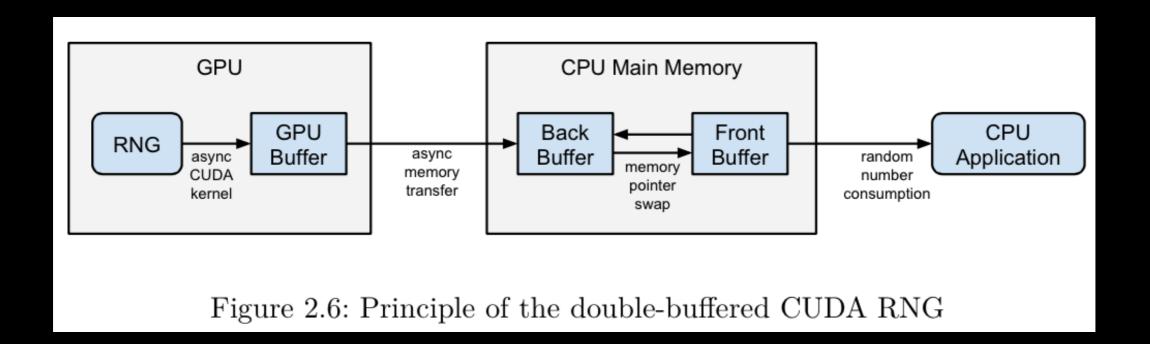
4. Thoughts / Conclusions

- 1. The Crays can run LHC simulation jobs
- 2. Very cheep in operation, (close to?) no intervention since October
- 3. It is possible to consider a model running experiment production on multi-usage high-end HPC machines at CSCS
- 4. Probably operationally cheeper, machines faster and stable
- 5. User jobs and special cases could run at "home" (PSI, UNIBE/UNIGE ...)

4. Possible next steps

- 1. Await CHRONOS application decision
- 2. Anyway ask CSCS to continue to provide some back fill machine (Monte Rosa / Todi ...) for further development and consolidation. Gradually move computation to the large HPC systems.
- 3. Help CMS and LHCb onto Cray/HPC (just need an ARC backend to their production systems)?
- 4. Ask CSCS team to assess the feasibility of using HPC systems in future

Additional Material



| Directory | Contents | Required for pro- duction jobs |
|--------------------|---|-----------------------------------|
| ATLASLocalRootBase | General, release-independent setup and software management scripts, e.g. for setting up specific versions of the various ATLAS software components. While users usually use this scripts to set up specific releases of the ATLAS software, production jobs set up the release directly and don't use ATLASLocalRootBase. | No |
| conditions | Symbolic link to the atlas-condb repository, which contains the ATLAS condition database, i.e. additional non-event data from the ATLAS detector [15]. It also holds detector parameters used for partially parametrized detector simulation (ATLAS fast simulation). | Yes |
| dev | Software development and testing area. | No |
| sw/database | Versioned ATLAS database, which contains e.g. the description of detector geometry and physical parameters. At least one (current) release of the database has to be provided in order to run production jobs. | Yes |
| sw/atlas-gcc | The GNU Compiler Collection (gcc) used to build the ATLAS software, including any associated libraries. Software dynamically linked need to access these libraries. | Yes |
| sw/software | Versioned ATLAS software stack. At the time of writing, the large-scale ATLAS Production tasks use the 17.7.3 and 17.7.4 releases of the ATLAS software for detector simulation and event generation, so at least these releases have to be provided in order to run current the considered steps of ATLAS production. | Yes |

Table 2.2: The ATLAS CVMFS repository organization.

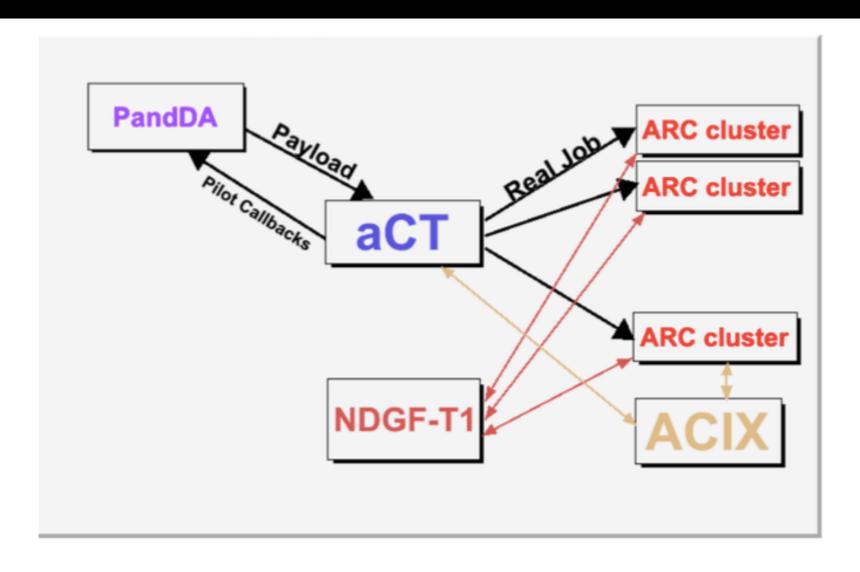


Figure 2.4: The job flow when using ARC and the arcControlTower. (Source: [13])

| Country | Site | CPUs | Load (processes: Grid+local) |
|-------------------|------------------------|--------|------------------------------|
| = Denmark | Steno Tier 1 (DCSC/KU) | 3476 | 735+2249 |
| | LRZ-C2PAP | 4072 | 512+3188 |
| | LRZ-LMU | 288 | 0+0 |
| | LRZ-LMU lcg-lrz-ce0 | 1824 | 8+13 |
| - Germany | LRZ-LMU lcg-lrz-ce3 | 1824 | 13+8 |
| | LRZ-LMU_MUC | 3200 | 0+35 |
| | RZG ATLAS HYDRA | 167848 | 0+148086 |
| | wuppertalprod | 3684 | 145+1515 |
| ■ Norway | Abel C1(UiO/USIT) | 10880 | 484+8995 |
| Norway | Abel C3(UiO/USIT) | 10880 | 528+7342 |
| - M | Arnes | 2280 | 1741+0 |
| Slovenia Slovenia | SIGNET | 2834 | 2165+5 |
| | Abisko (HPC2N) | 15936 | 547+13950 |
| Sweden | Alarik (SweGrid, Luna> | 3776 | 315+2839 |
| | Triolith - Atlas (NSC) | 25472 | 376+23902 |
| | ATLAS BOINC | 17147 | 2913+1242 |
| | Bern ce01 (UNIBE-LHEP) | 1368 | 781÷0 |
| | Bern ce02 (UNIBE-LHEP) | 776 | 449+10 |
| • Switzerland | Bern LHEP HPC TEST | 4208 | 336+3504 |
| Switzerlana | Bern UBELIX T3 | 2600 | 203+2047 |
| | Geneva (UNIGE-DPNC) | 184 | 259+86 |
| | Lugano PHOENIX T2 | 3098 | 0+2287 |
| | Lugano PHOENIX T2 | 3098 | 12+2275 |
| ₩ UK | arc-ce01 (RAL-LCG2) | 13704 | 2110+8761 |
| | arc-ce02 (RAL-LCG2) | 13704 | 2160+8713 |
| | arc-ce03 (RAL-LCG2) | 13704 | 2316+8549 |
| | cetest01 (UKI-LT2-IC-> | 4 | 39+1563 |
| | t2arc01 UKI-SOUTHGRID> | 1200 | 685+67 |
| TOTAL | 28 sites | 333069 | 19743 + 251151 |

Figure 2.2: Screenshot of the ATLAS Nordugrid Monitor [11] on December 19, 2014. The ARC HPC frontend developed in this work shows up as "Bern LHEP HPC TEST". The frontend interfaces the "Todi" HPC system at CSCS and run ATLAS jobs on 336 of its 4208 cores when the screenshot was taken.

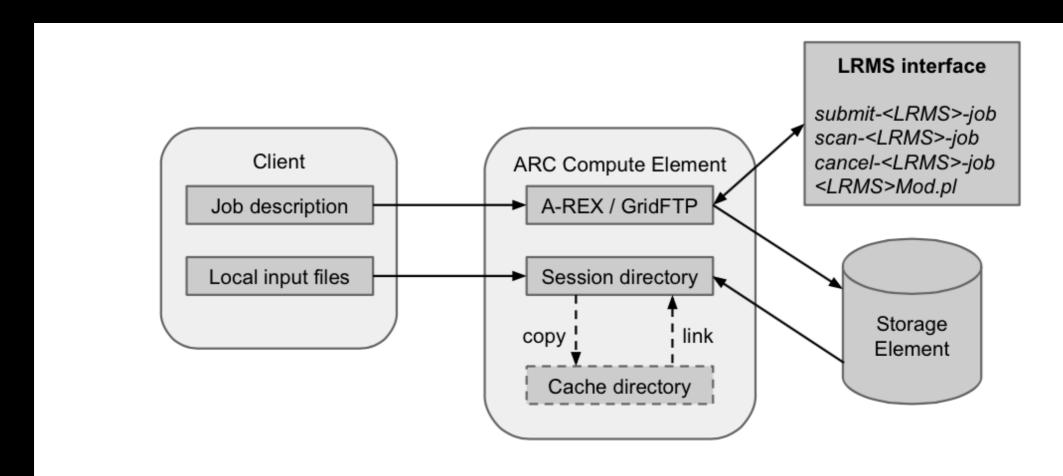


Figure 2.1: Overview of the ARC job information flow. The dashed caching part is an optional feature.