

Commissioning CERN Tier-0 reconstruction workloads on Piz Daint at CSCS

HEPiX Fall 2018 - Barcelona, 10 October 2018

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Motivation

- CSCS HPC resources are integrated with WLCG as part of the CSCS-LCG2 site
- CERN and CSCS have planned R&D projects for a deeper integration of the CSCS Computing resources with the LHC computing environment (in view of the challenges posed by the foreseen scale of the HL-LCH computing needs)
- "Development and testing of an infrastructure for accessing compute and storage resources in an HPC Centre"
- First use case proposed by ATLAS and CMS to CSCS:
 - Implementation of an environment supporting Tier-0 spill-over to Piz Daint
 - Goals
 - Elastic provisioning of Tier-0 prompt reconstruction of the experiment RAW data
 - Support steady and on-demand spill-over / support computational peaks
 - Evaluate solutions and interaction in preparation for Run 3 (in 2021+)



Background

The Swiss HEP computing community and CSCS have started working on the HPC integration with the LHC experiment Tier-2 facilities in 2014

ATLAS Geant4 simulation

- Ran in production for 6 months on a Cray XK7
- Integrated by means of a modified ARC CE, submitting remotely from Bern to CSCS

LHConCray project (ATLAS, CMS, LHCb)

- Ran for about 2 years in 2016-17
- Aimed at integrating Piz Daint with the LHC experiment frameworks
- Targeted all experiment workflows (including user analysis)
- Went in production with 1.6k cores in 2017

WLCG Tier-2 facilities migrated to Piz Daint

- Decision taken at the end of 2017
- >4k cores by April 2018,>10k by April 2019



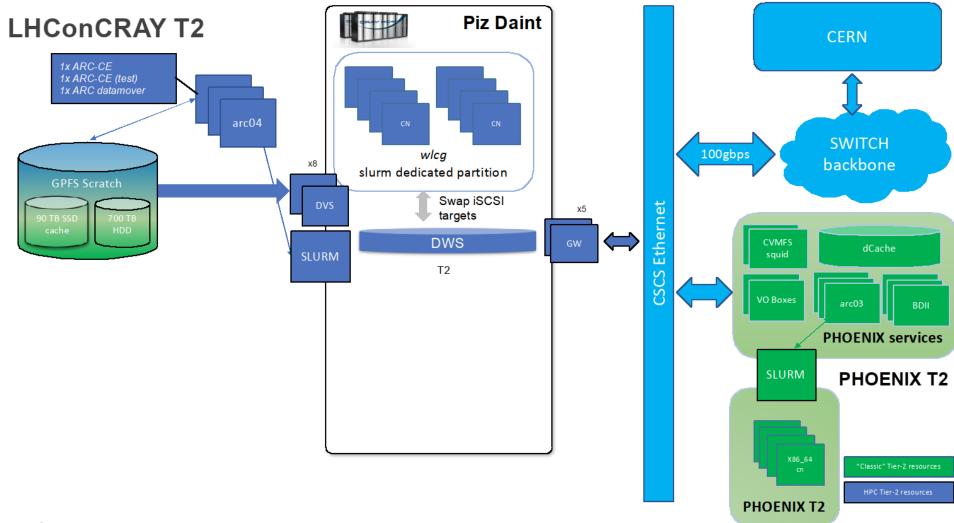
Challenges

HPC is awesome

- Powerful machines featuring top of the range technologies
- Piz Daint at CSCS: https://www.cscs.ch/computers/piz-daint/
- Benefits from economy of scales both in procurement and operation costs
- HPC is awkward => for HEP
 - Technologies and OS are optimized to accelerate parallel software
 - Many expected linux tools missing
 - Diskless nodes with 1 GB/core, some with 2 GB/core, no swap
 - Network usage and I/O patterns not typical compared to standard HPC workflows
- Container technology has gone a long way to make them look more like traditional linux systems
 - But could not solve all challenges related to the integration with the complex LHC experiment frameworks



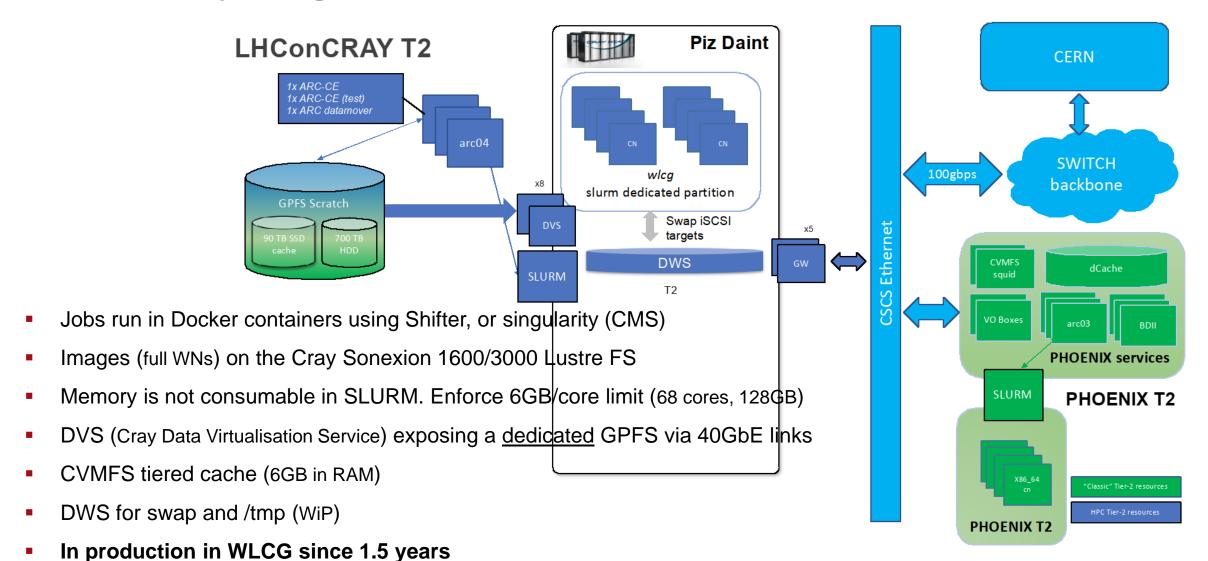
Tier-2 facility integration



In production in WLCG since 1.5 years



Tier-2 facility integration











From Tier-2 to Tier-0 integration

Tier-0 spillover integration

Extension of proven production Tier-2 design

- Dedicated ARC servers and data-stagers
- GPFS as shared file system and ARC cache, with a dedicated SSD cache layer in front of it

No reserved resources, no node draining

- ARC submits to a dedicated SLURM partition with up to 150 nodes (~10k cores) that overlaps with standard HPC jobs
- Can run multi-core or single-core jobs (up to 128GB RAM/64 cores per node). Swap available.
- Jobs from ARC get higher priority, taking over nodes as they become free (no idle resources)
- Nodes re-configured on the fly, CVMFS mounted on demand, when needed
- Allows for both Tier-0 burst and steady spillover to be processed without operational differences (in principle)

WLCG environment isolation

Tier-2 jobs continue running (on dedicated nodes) along Tier-0 jobs

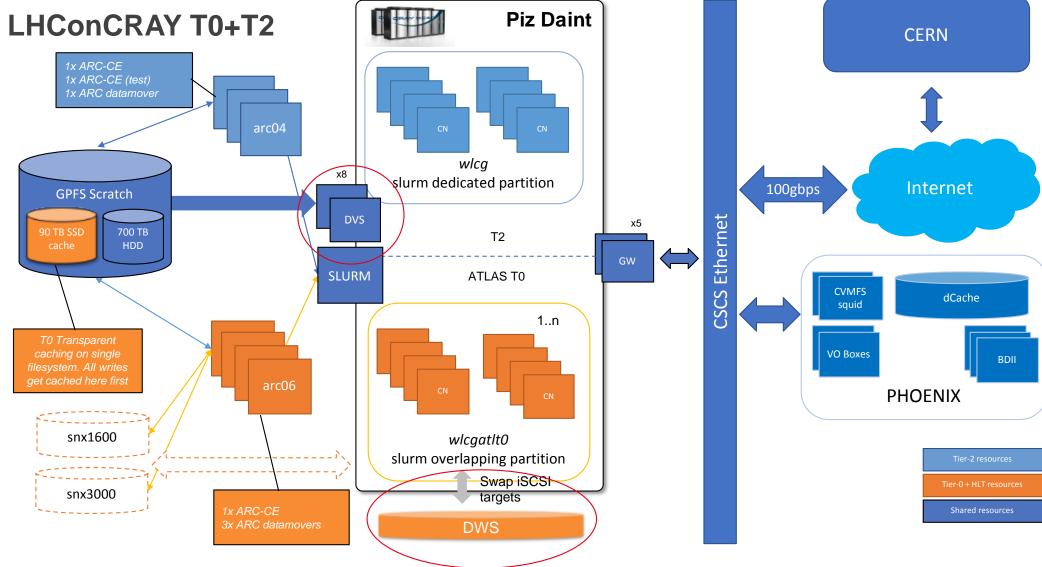
Excellent connectivity

4x40gbps between Daint and dCache, 100 gbps link to Internet/CERN border





Tier-0 spillover integration









Results

ATLAS workloads validation

- Dedicated PanDA queue, dedicated storage token
- Input RAW data copied asynchronously to the CSCS dCache, staged in via ARC
- Basics validation with HammerCloud tests (lightweight MC simulation jobs)
- RAW data reconstruction on physics_BphysLS stream O(10%) of physics_Main
 - Run continuously on O(20) nodes (~1300 cores) 0.7 TB input (710k events)
 - Considerable tuning needed: job corecount, OOM (solved by adding swap), cgroups and slurm config, CVMFS in-RAM, I/O (doubled the nr of DVS nodes), nr. of input events per job, PanDA brokerage, etc.

	Turnaround time	CPU/WC efficiency	CPU time/event	Wall time/event
Piz Daint	13h	32% (32-core)	20.8	78.4
Grid	18h (90%), 46h (100%)	53% (various)	13.6	33.5



ATLAS workloads validation

- RAW data reconstruction on physics_Main (input 35 TB, 32M events)
 - On demand runs on O(150) nodes (~10000 cores)
 - Memory needs slightly higher, swap needed, but failed to instantiate (Cray DWS bug)
 - Tried tuning corecount, could not pack the nodes
 - 3x16-core jobs performed better, but too many job transient files => DVS could not cope (another Cray bug)
 - Settled on 2x16-core jobs per node, run steadily, but <u>large waste of resources</u>

	Jobs per node	CPU/WC efficiency	Turnaround time	CPU time/event	Wall time/event
Piz Daint	2x32 core	27%			
Piz Daint	1x56 core	23% (effective 11%)			
Piz Daint	3x16 core	42% (effective 32%)			
Piz Daint	2x16 core	62% (effective 31%)	7d 7h	22.4	55.0
Grid	various	62%	5d 9h	18.2	31.6



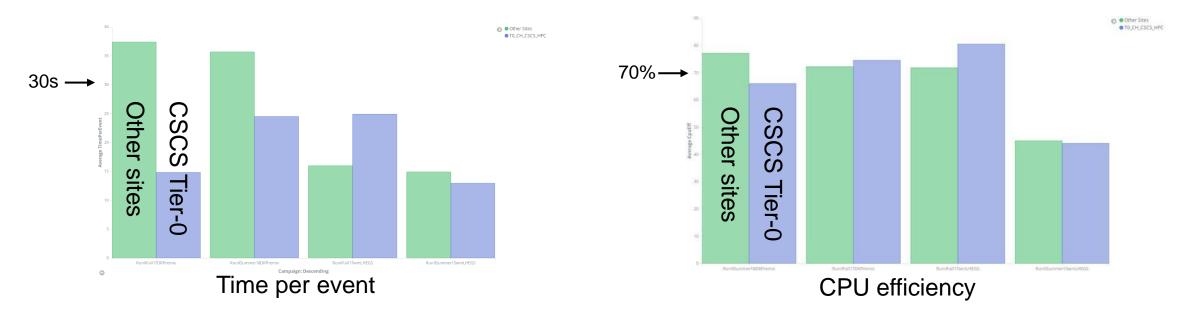
ATLAS conclusions

- We have (~)succeeded in validating Piz Daint for ATLAS Tier-0 spill-over
 - Validated for physics_BphysLS stream
 - Higher WC/event due to high corecount used (serial portions of the workload)
 - Understood the current limitation for *Physics_Main* (Cray bugs)
 - Still not too far from the target
 - This has been a *very* laborious exercise that has involved several experts on both sides
 - Not surprisingly: we aimed at fitting a workload to a system that does not entirely fulfil the hardware requirements, so a lot of tuning needed be put in place
- We consider validating Piz Daint for Tier-0 workloads an outstanding achievement



CMS health check

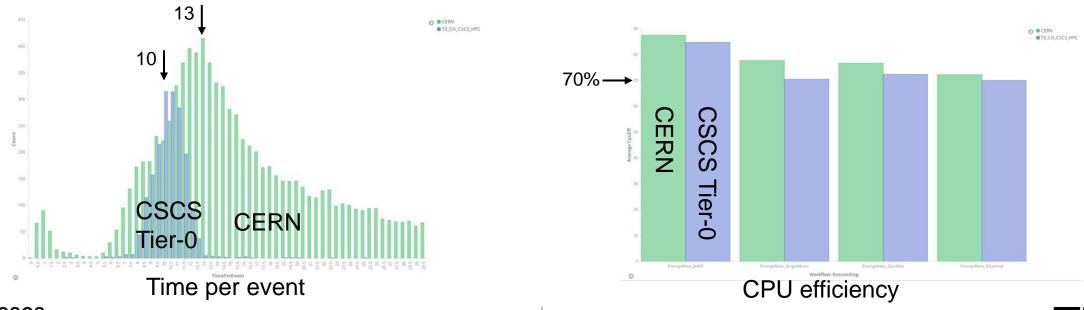
- Hammercloud commissioning first check things are right
 - Initial issues with CVMFS stability and low efficiency, solved with cgroups configuration
- Production workflows check the "site" can do regular Tier-2 prod
 - Few hundred cores, very low error rates, good time/event, good efficiency





CMS Tier-0 replay test

- ~2000 cores allocated at CSCS
 - Reconstruction jobs: processing 20% of a typical run with 8-thread jobs
- All data hosted at EOS @ CERN (local CSCS grid SE not used)
 - 13 TB input data read, 17 TB output data produced
 - Input read directly from CERN through the network
 - Output written to local scratch, then shipped to EOS at the end of the job





CMS conclusions

- Data to be taken with care, since the jobs running on both sites were not the same (still Tier-0 Reco)
- CPU efficiency is very much comparable for both sites
 - Slightly lower for CSCS, which can be explained by remote data read/write
- Time per event is difficult to compare
 - Still no evidence of significant performance difference
- We are probably ready to go into production.
 - We would need a longer sustained test, but we have no real evidence of huge problems



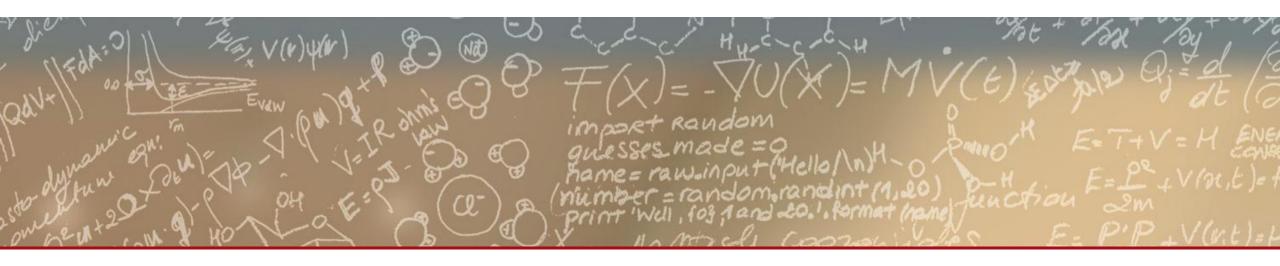
Lessons Learned

- We have shown that LHC experiments can use a general purpose HPC system transparently for all their workflows
 - Integration efforts were costly, first time Tier-0 workloads go to an HPC system
 - No major technical showstopper
- This required the centre to relax some policies
 - But nothing major against design decision or PRACE level policy
- We hope some HEP requirements will drive design of the next generation machine(s)









Thank you for your attention.